



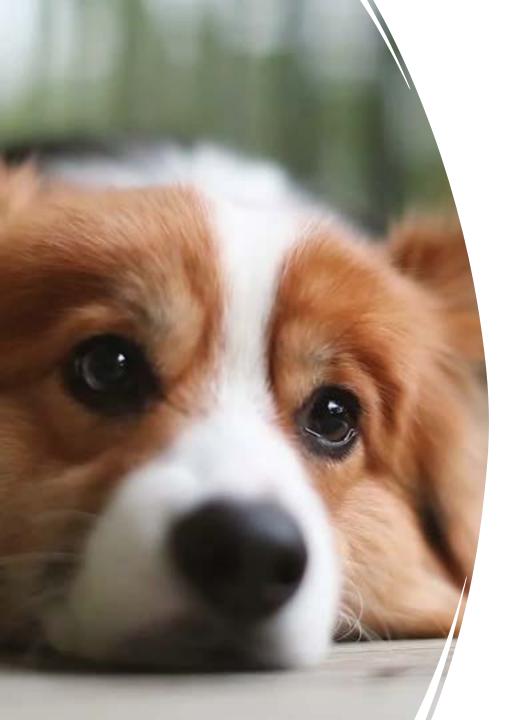
Pet Tech and Animal Welfare: The Good, The Bad and the Ugly!

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Pet Tech Industry Size

- Increase in use of Pet Smart devices
- Veterinary wearables expected to reach market value of 3.7 billion by 2026
- Sales likely to grow as demand increases with easy availability offering solutions for problems we didn't know we had!





The Rise in Pet Technology

- Rapid Growth in unregulated products available in pet tech market
- Concern regarding data security and 'attacks'
- Questions regarding animal welfare (is it all positive)
- Ethical concerns regarding the storage and use of pet data (privacy)

Pet Tech Growth Potential NZ Pet Population (latest Figures)

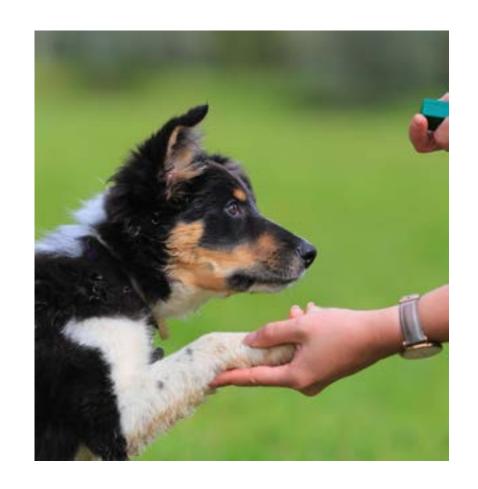
Companion animal type	2024 Household penetration	2024 Estimated population (and range*)
Cat	40%	1,261,000 (1,195,000 - 1,326,000)
Dog	31%	830,000 (780,000 - 885,000)
Horse / Pony	3.4%	106,000 (90,000 - 123,000)
Rabbit**	1.1%	

Base size for household penetration and estimated population: All respondents from 2024 dataset n=2,058 except for horse / pony estimates, which used 2022 dataset n=8,130



THE GOOD - Positives for Our Animals

- Potential for use of smart technology for improving detection, recognition, and management of health and welfare concerns
- Personalised health and behaviour insights improving pet owner relationship
- Tracking of food intake, exercise, animal whereabouts, containment
- Potential to provide pet with greater control of environment
 more choice more predictability more agency



THE BAD - Potential Problems

- Over-reliance on technology interfering with humananimal connection (eg neglecting direct observation and/or technology failure, leading to animal welfare issues).
- Misuse/Abuse due to lack of regulation/owner awareness of the risks
- Disruption of normal behaviour of the animal Greater anxiety
- Unclear policies on the use of stored pet data
- Security risks for those using connected devices



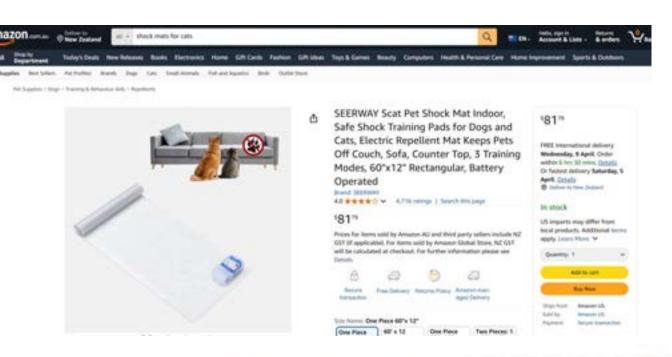
The Ugly

Remote Punishers

- Electric Mats
- Electric Bark Collars
- Shock Collars for Training

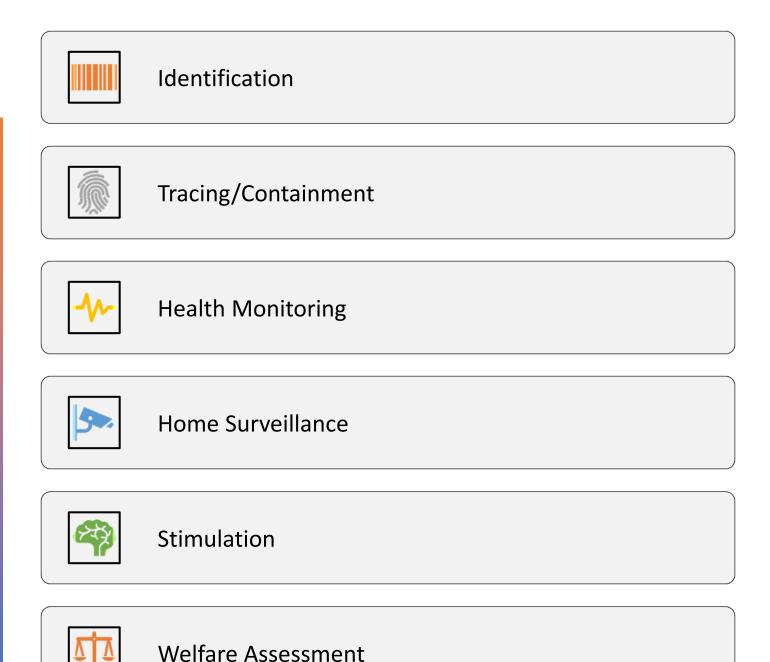
- Electric Containment Systems
- Freedom fences, Hidden Fences, Electu
- Use of Electric Tape/Wire

Horse 'motivators' eg jiggers





Uses of Pet Technology?



1. Microchip Technology









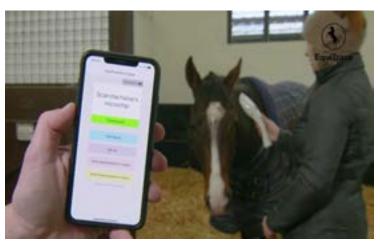


ID, Health and Traceability



Bio-Thermo® microchip

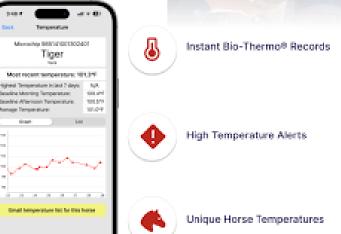














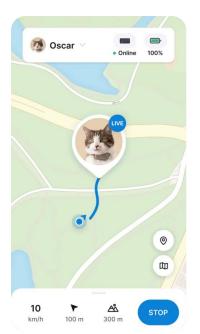
Companion Animal Behaviour Monitors

- Activity
- Type of Activity
- Sleep/Inactivity
- Location
- Alerts
- Maps



















Concerns re use of Activity Monitors

Owners' perception of their cats comfort in wearing monitors/collars

Cats losing monitors (2)

Accuracy of GPS (not precise)

Ability to behave normally

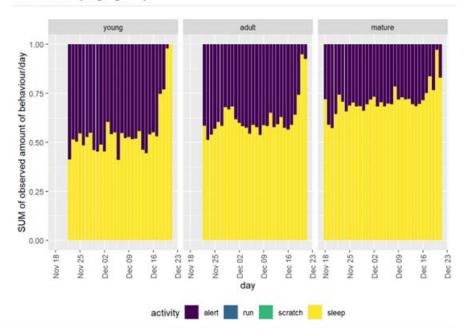
Accuracy of the activity data

A Good Life Research: Transitioning cats to an indoor lifestyle

- 16 Cats and Owners recruited
- Followed for first month
- Cat Activity Data Collected via activity Monitor:
 - Scratch duration
 - Sleep duration
 - Alert duration
 - Run duration



Facetted by age group





Research tool - AGL New study - 'Pawsitively Active'

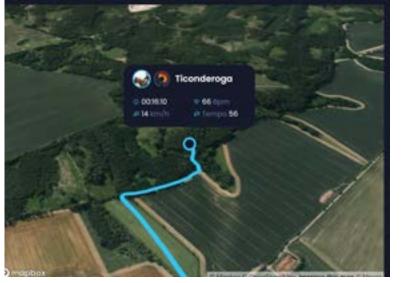


Q. How important are the following to your animal's happiness? (top 3)



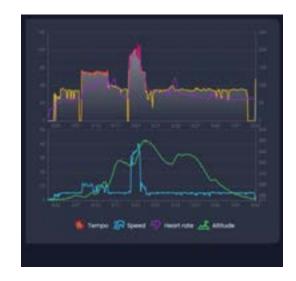
- 28-40% estimates of dog obesity/overweight in NZ
- Food (Intake and Appropriateness)
- Activity/Exercise
- Dog Owner's underestimate dog's weight
- Average Freq. walks- twice a week
- One Welfare HBC project

PerformanceTools Monitors/Apps Equine









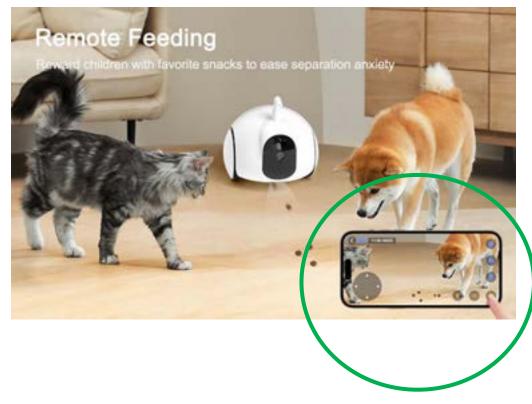


Owner Reassurance eg Remote Observation and Interaction Tools (Surveillance)









Cognitive/Development Tools eg Al powered pet toys and robotic companions

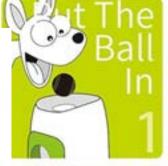
• SMART toys

- Increase activity
- Increase mental stimulation
- Reduce 'Boredom'
- Aid in cognitive development
- Help with Training (if used properly)
- Provide an outlet for highly motivated behaviours
- Support the owner- animal relationship

BUT

- Can cause problems for the animal e.g. Frustration, Stress, Competition and Aggression
- May lead to unexpected consequences eg stereotypic behaviour, lack of social interation with owners or other animals etc









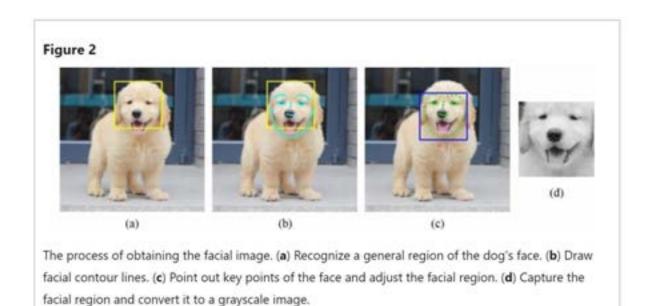


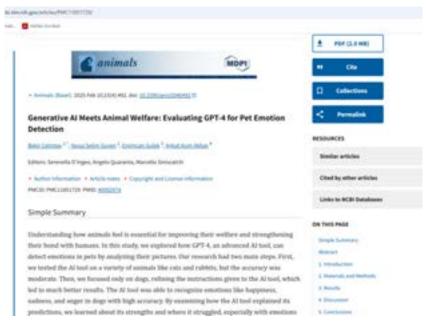




Tools for Improving Owner –Animal Interactions e.g. Development of Emotion recognition

technology







CANZ – A GoodLife Cat to Cat Emotion Study

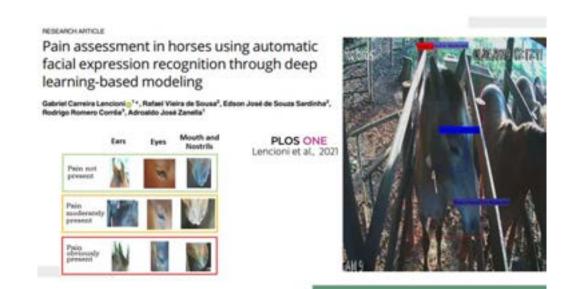
- Perceptions of intraspecific cat facial signals and ability to predict subsequent behaviors
- Facial Expression of different cat emotions collected during cat to cat interactions -recorded on videos
- Development of a Tool for Cat Owners to better predict/understand their cat's emotional expression



Application/Use of Artificial Intelligence to detect equine emotions – Pain







International Journal of Computer Vision (2023) 131:572-590 https://doi.org/10.1007/s11263-022-01716-3



Going Deeper than Tracking: A Survey of Computer-Vision Based Recognition of Animal Pain and Emotions

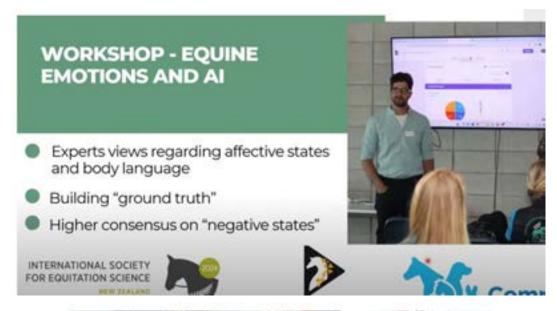
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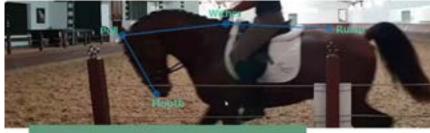
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CANZ 'A Good Life' Research Project — Use of AI to provide objective assessments of equine negative AND positive emotions

















Potential Size of Security Concern in NZ Pet Tech Market

- Two thirds of households have a pet
- Most pet owners take few precautions reduce security or privacy issues with household **SMART** devices (Scott et al., 2023)

Penetration of companion animals in NZ Number of companion animal species in household Two thirds of NZ households share their home with a companion animal. 34% 31% -Dog The most common is a cat, 28% 40% of households have a cat. -Fish while 31% share their home -Bird with a dog. 11% 10% -Horse / Pony 3% 3% -Rabbit 34% 2% 2% 2015 2020 2011 2024

Q. Which of these pets, if any, do you have in your household?

■ 4 or more

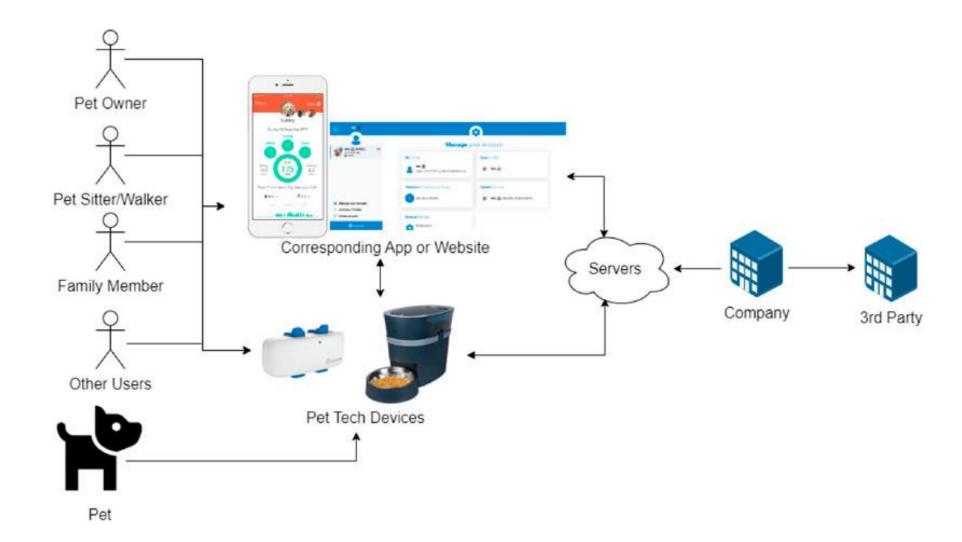
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■ None

Ecosystem Risk



Future of Pet Technology Reducing Risks to Animals and their People



Pet Technology should enable owners to provide more choice, opportunities for behavioural diversity, safe living environments, improved monitoring and early detection of problems.



Pet Technology should not present a risk to health and welfare.



Use of Technology should not negatively impact on the animal-guardian bond

- Owners should research before buying and using new technologies
- Ensure there is a positive balance between the use of technology – and owner/animal interaction/care
- Prioritise the animal's welfare over the owner's convenience
- Ensure data practices are transparent and understood
- Consideration of a Welfare/Safety Regulation for New Animal Technology Products?

Future of Pet Technology?

The Good

The Bad

The Ugly

Main Concerns:

Lack of evidence base (testing) for safety/welfare of many products

Lack of Regulation in relation to products freely available that can cause pain, injury and distress

Lack of Awareness/Control regarding Data Security

Security of End User

FINALLY Technology - Replacement Pets?

• Robotic pets may ultimately have a place within the complex relationships that humans have with animals" (Melson et al. 2009)









Thanks for listening

